

Mutations

What:

Where:

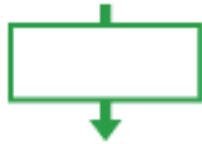
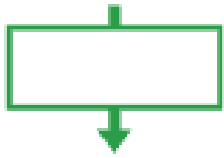
Can happen:

Point Mutations



- Glue Mutations Header Here=-

Frameshift Mutations



Consequences of Mutations